

Lecture # 16 -- Efficiency and Equity/Monopolies

I. Social Welfare Functions

- Social welfare function – A function reflecting society’s views on how the utilities of its members affect the well-being of society as a whole.
 - Social welfare functions provide a framework of thinking about the tradeoffs presented when considering redistribution.
 - In contrast to Pareto efficiency, the goal is to maximize the “greatest good,” where the decision maker’s values (e.g. her SWF) define what is “good”
- We will consider three different examples in class
- The utilitarian social welfare function aggregates each individual’s utility
 - Each person’s utility is given equal weight
 - Because of diminishing marginal utility, provides some support for redistribution
 - The marginal utility from an extra dollar of income will be greater for a poor person than a rich person
- A multiplicative social welfare function considers the product of each individual’s utility.
 - Multiplication puts greater weight on more equal distributions
 - Punishes more unequal distributions; $2*2=4$, average is 2. $1*3=3$, average is 2. $0*4=0$, average is 2.
 - But picks up on increases; $2*2=4$, $2*3=6$.
- For the Rawlsian social welfare function (a/k/a the Maximin Criterion) the welfare of society depends only on the utility of the person with the lowest utility.
 - The philosophy behind Rawls’ criterion follows from the notion of original position
 - Imagine that, before you are born, you have no idea what your position in society will be. What distribution of income would you like society to have?
 - Rawls refers to this as the “veil of ignorance”
 - Rawls assumes people are risk adverse, and thus would thus choose an outcome that raises the welfare of the least advantaged
 - With the Rawlsian SWF, not all Pareto improvements increase SWF (e.g., if increase rich person’s utility). However, they do not hurt it, either.
 - Critiques:
 - Does this provide incentives to create wealth?
 - Are people actually that risk averse?
 - People might be willing to take chances.

	Utility person 1	Utility person 2	Utility person 3	AVERAGE	Utilitarian SWF	Rawlsian SWF	Multiplicative SWF / 1000
A	80	80	40	66.7	200	40	256
B	70	70	50	63.3	190	50	245
C	100	80	30	70.0	210	30	240

- The above table illustrates three policy options (A, B, and C), and the utility that three different people get from each policy.
 - The last three columns show how different social welfare functions would rank each option.
- What is the relevance of social welfare functions?
 - Specifying a social welfare function for society would be difficult
 - Unless there is unanimous agreement, there is no voting scheme that guarantees a stable result.
 - Thus, a social welfare function should not be seen as a starting point for analysis, but rather an outcome of value judgments made as part of the policy process.
 - That is, it allows us to evaluate the philosophy behind policy goals.

II. Efficiency and Equity

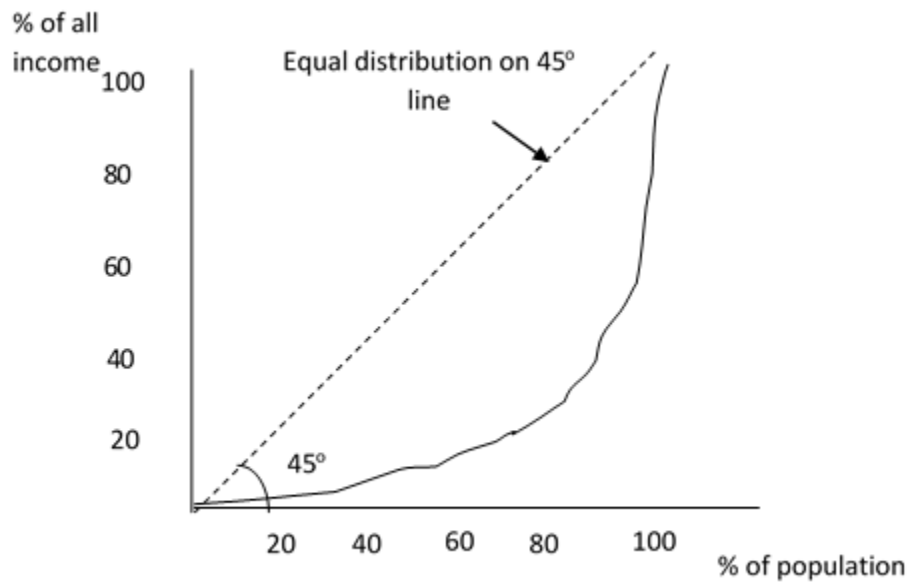
- Thus far, we have focused only on efficiency. Might the government have a role to play even if the market can allocate resources efficiently?
 - Markets allocate resources based on *ability to pay*. In some cases, this may lead to outcomes that society finds unacceptable.
 - The key point is that efficiency alone is not enough to rank alternative allocations of resources.
 - Explicit value judgments are necessary.
- Note that the First Theorem of Welfare Economics only guarantees that an efficient outcome will occur in a perfectly competitive market. *It does not say whether or not the outcome will be equitable.*
- Thus, we face a tradeoff between efficiency and equity.
 - Governments may choose to intervene in an economy to improve equity, even if the intervention is not efficient.
 - Essentially, efficiency is about how big the economic "pie" is, and equity is about how slices of the pie are divided up.

- The article on license plates in China shows the implications of different methods of allocation.
 - In this case, Chinese cities limit the number of license plates available.
 - Since there is a scarce supply, the allocation of plates must be decided somehow.
 - Beijing uses a lottery
 - Thus, allocation depends on luck
 - The value a potential owner places on a license is not reflected in the decision.
 - This makes a black market possible.
 - Shanghai auctions license plates
 - The auction uses market forces. Those willing to pay the most (e.g. valuing a license plate the most) win the auction.
 - But, this limits license plates to those with high incomes
- The articles on price gouging after natural disasters shows the implications of these choices.
 - The need for reconstruction after a disaster drives up the price of building materials (and of labor to do the work). It also increases prices for other services needed, such as hotel rooms
 - This higher price serves as a signal of the increased value placed on these goods and services.
 - It helps to allocate resources to areas of greater need.
 - While this is efficient, it also means that those who are rebuilding need to pay more. As we'll discuss in class, this is a concern to many people. Thus, we can consider alternatives to raising prices.

III. Measuring Inequality

- While we cannot measure social welfare directly, various indicators of both overall well-being and inequality are available.
 - Each has various strengths and weaknesses
- The traditional measure of macroeconomic performance is Gross Domestic Product (GDP).
 - GDP is the sum of the money values of all final goods and services produced in the domestic economy during a year.
 - Does not include sales of intermediate goods and services.
 - Only includes work done within a country's borders
 - Only includes market activities,
 - Note, for example, that this excludes the value of protecting the environment
 - In contrast, the health services used to help someone recover after an accident increase GDP, suggesting the accident makes us better off.
 - Similarly, unpaid work not counted in GDP
- Other indicators try to aggregate multiple measures of well-being
 - The [U.N. Human Development Index](#) (HDI)
 - Combines into an index: (1) GDP per capita, (2) Life expectancy at birth, (3) School enrollment
 - [Top countries in 2019](#)
 - Norway
 - Ireland
 - Switzerland
 - Hong Kong
 - Iceland
 - The United States is number 17

- Measures of inequality
 - Lorenz curve – A curve that plots the percentage of national income earned by various income groups.
 - Constructed by ranking population from lowest to highest based on income
 - Tells us what percentage of income goes to the poorest X percent of the population
 - Perfect equality is along a 45° line
 - A larger area between the 45° line and the curve represents greater inequality



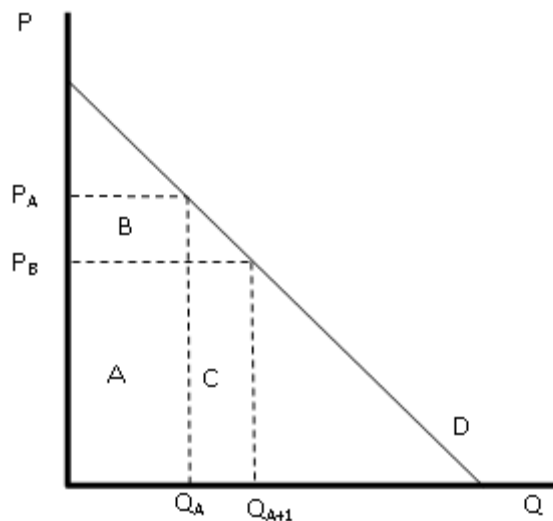
- We can measure the amount of inequality shown by the Lorenz curve using the Gini coefficient.
 - The Gini coefficient equals twice the area of the distance between the curves in the Lorenz diagram.
 - If the area equals 0, Gini coefficient = 0 => no inequality
 - If the area equals 0.5, Gini coefficient = 1 => total inequality (all income held by one person)
 - Sample data
 - Most equal countries (year of survey):
 - Slovenia (2018): 24.6%
 - Czech Republic (2018) 25.0%
 - Slovak Republic (2018) 25.0%
 - Belarus(2019) 25.3%
 - Moldova (2018) 25.7%
 - Least equal countries (year of survey):
 - South Africa (2014): 63.0%
 - Namibia (2015) 59.1%
 - Suriname (1999) 57.6%
 - Zambia (2015) 57.1%
 - Other countries of interest:
 - United States (2018): 41.4%
 - China (2016): 38.5%
 - India (2011): 35.7%
 - France (2018) 32.4%
 - Canada (2017) 33.3%
 - Norway (2018) 27.6%
 - To see the effect of redistribution, we can compare Gini coefficients before and after redistribution
 - United States Gini coefficients before and after transfers

Year	Before transfers	After transfers
2017	0.5056	0.390
2012	0.506	0.389
2000	0.476	0.357
1989	0.450	0.348
1974	0.406	0.316

- Of course, it is also important to consider the causes of inequality
 - If there are underlying causes, such as a lack of access to education or low assets making investment difficult, addressing the underlying causes may be more valuable than simply redistributing income.

IV. Marginal Revenue for a Monopolist

- We now begin to look at what happens if our assumptions about perfect competition are not satisfied. Our first example is monopoly.
- Monopoly -- An industry that has only one seller of the product, for which there are no close substitutes.
- Because the monopolist is the market, a monopolist has control over price.
 - Compare to a firm in perfect competition, in which each individual firm is a *price taker*.
- To increase quantity sold, a monopolist must lower its price *on each unit sold*. This has two effects:
 - The monopolist makes money on the additional quantity sold.
 - The monopolist loses money on the goods that it was already selling, as these are now sold at a lower price.



- Initially, at a price of P_A , the monopolist sells Q_A of the good.
 - Revenue equals areas $A + B$
- To sell one more unit of the good, the monopolist must lower the price to P_B .
 - Revenue equals areas $A + C$
 - The monopolist gains area C , but loses B
 - B represents the money no longer earned because the price is lower than before.
- Thus, marginal revenue = $C - B$
 - Note that area C equals P_B , since the difference between Q_A and Q_{A+1} equals 1.
 - Thus, *MR at the new quantity must be less than P_B .*
 - Area B is the change in price \times initial quantity
- Thus, for a monopolist, *marginal revenue is less than price*.

- Bisection rule:
 - For a linear demand curve, the marginal revenue curve bisects the demand curve.
 - E.g.: If $P = a - bQ$, $MR = a - 2bQ$.
 - In the example below, demand is $P = 6 - Q$.
 - Thus, $MR = 6 - 2Q$.
 - Note that the marginal revenue curve goes through the x-axis at a quantity of 3, compared to a quantity of 6 for the demand curve. Thus, it cuts this distance in half. That is why this is called the bisection rule.

